

MATLAB Commands for Vectors and Matrices

MTHBD/CMPBD 424

- Vectors

- $v = [2\ 4\ 6]$ yields a row vector.
- $v = [2;4;6]$ or $v = [2\ 4\ 6]'$ yields a column vector.
- $v(2)$ yields the second element in v .
- $v(2:3)$ yields elements 2 through 3 of v .
- $v(1) = 0$ replaces the 2 with a zero
- $v(4) = 0$ appends a zero to v now: $v = [2\ 4\ 6\ 0]$
- $[m,n] = \text{size}(v)$ yields $(m = 1$ and $n = 3)$ or $(m = 3$ and $n = 1)$
- $v = 0:0.5:2$ yields $v = [0\ 0.5\ 1\ 1.5\ 2]$

- Matrices

- $A = [1\ 2\ 3; 4\ 5\ 6; 7\ 8\ 9]$ or $[1,2,3;4,5,6;7,8,9]$ (semicolon separates rows)
- $[m,n] = \text{size}(A)$ yields $m =$ number of rows in A and $n =$ the number of columns in A .
- $A(1,2)$ yields the element in row 1 and column 2 of A .
- $A(:,2)$ yields the second column of A .
- $A(2,:)$ yields the second row of A .
- $A(1:2,3:4)$ yields rows 1 to 2 and columns 3 to 4 of A .
- $A([1\ 3\ 2],[1\ 3])$ yields rows 1 3 2 and columns 1 3 of A .
- $A + B$ yields term by term addition (appropriate dimensions required)
- $A * B$ yields normal matrix multiplication (appropriate dimensions required)
- $A^2 = A * A$
- $A.^2$ squares each entry in A .
- $A./2$ divides each entry in A by 2.
- $\cos(A)$ takes the cosine of each term in A .
- $\text{eye}(n)$ yields the $n \times n$ identity matrix
- $\text{zeros}(n,m)$ yields an $n \times m$ zero matrix
- $\text{ones}(n,m)$ yields an $n \times m$ matrix of all ones.
- $\text{transpose}(A)$ yields the transpose of A .
- A' = conjugate transpose (or just transpose if real)
- $\text{inv}(A)$ yields the inverse of A if one exists.
- $\text{det}(A)$ yields the determinant of A .
- $\text{eig}(A)$ yields a column vector of the eigenvalues of A .
- $[V,D] = \text{eig}(A)$ yields V a matrix with columns equal to \pm the normalized eigenvectors of A , and D is a diagonal matrix with the eigenvalues in decreasing size from upper left.
- $x = A \backslash b$ produces a solution to $Ax = b$. (forward slash).

– Matrix Factorizations

- * $[L,U] = \text{lu}(A)$ returns an upper triangular matrix U and a (psychologically) lower triangular matrix L (ones on the diagonal) such that $LU = A$. (L is actually a permutation of a lower triangular matrix).
- * $[L,U,P] = \text{lu}(A)$ returns an upper triangular matrix U and lower triangular matrix L (ones on the diagonal) such that $LU = P A$. So that to solve $Ax = b$ use $LU x = Pb$.
- * $R = \text{chol}(A)$ returns upper triangular R such that $R'R' = A$. Restrictions: A must be positive definite and hermitian (symmetric if real). An error is returned if either of these restrictions is violated.
- * $[V,D] = \text{eig}(A)$ yields V a matrix with columns equal to \pm the normalized eigenvectors of A , and D is a diagonal matrix with the eigenvalues in decreasing size from upper left. Note: $AV = VD$ or $A = VDV^{-1}$.

– Vector Norms: V is a vector.

- * $\text{norm}(V,P) = \text{sum}(\text{abs}(V).^P)^{(1/P)}$.
- * $\text{norm}(V) = \text{norm}(V,2)$.
- * $\text{norm}(V,\text{inf}) = \max(\text{abs}(V))$.
- * $\text{norm}(V,-\text{inf}) = \min(\text{abs}(V))$.

– Matrix Norms: X is a matrix.

- * $\text{norm}(X)$ is the largest singular value of X , $\max(\text{svd}(X))$.
- * $\text{norm}(X,2)$ is the same as $\text{norm}(X)$.
- * $\text{norm}(X,1)$ is the 1-norm of X , the largest column sum, $= \max(\text{sum}(\text{abs}((X))))$.
- * $\text{norm}(X,\text{inf})$ is the infinity norm of X , the largest row sum, $= \max(\text{sum}(\text{abs}((X'))))$.
- * $\text{norm}(X,\text{'fro'})$ is the Frobenius norm, $\sqrt{\text{sum}(\text{diag}(X'*X))}$.
- * $\text{norm}(X,P)$ is available for matrix X only if P is 1, 2, inf or 'fro'.

– Condition Numbers: X is a matrix.

$\text{cond}(X,p)$ is the condition number of a matrix X using the p -norm. Values of p can be 1, 2, inf, or 'fro'.